Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10701-081 Effective October 1, 2003 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY TYPE OR SMALL ENTITY (Column 2) (Column 1) **TOTAL CLAIMS** RATE FEE RATE FEE OR BASIC FEE 770.00 BASIC FEE 385.00 NUMBER EXTRA NUMBER FILED FOR-TOTAL CHARGEABLE CLAIMS 9 X\$ 9= X\$18= minus 20= OR 4 INDEPENDENT CLAIMS minus 3 = X43 =X86= 43 OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 28 TOTAL TOTAL OR OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA AMENDMENT AFTER** FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= Minus **Total** ** OR = Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT 8 REMAINING TIONAL RATE TIONAL RATE AMENDMENT AFTER **PREVIOUSLY EXTRA** FEE FEE PAID FOR **AMENDMENT** X\$18= **Total** Minus X\$ 9= OR Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **AMENDMENT PREVIOUSLY EXTRA** AFTER FEE FEE PAID FOR **AMENDMENT** X\$18= Total Minus X\$ 9= ** OR = Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.